

## Aoki-Yoshikawa model

venerdì 25 giugno 2021 14:40

AYM

Economic interpretation

$m$  = total endowment  
of production

$g$  = # economic sectors

$m_i$  = amount of production  
of the  $i$ -th economic  
sector

$a_i$  = level of productivity  
of the  $i$ -th economic  
sector

$D$  = total (or aggregate) demand

\* Physical interpretation

$n$  = # of particles in the system

$g$  = # energy levels

$m_i$  = # particles belonging to the  
 $i$ -th energy level

$\varepsilon_i$  = energy of the  $i$ -th level

$$\varepsilon_i = i \cdot \varepsilon \quad \forall i = 1, \dots, g$$

$\varepsilon = 1$

$E$  = total energy of the system

## CONSTRAINTS

$$1) \sum_{i=1}^q m_i = M$$

$$2) \sum_{i=1}^q a_i \cdot m_i = D$$

$$1) \quad "$$

$$2) \sum_{i=1}^q \varepsilon_i \cdot m_i = E$$

## DYNAMIC OF AYM

$$\underline{m} = (m_1, \dots, m_g) \longrightarrow \underline{m}_{ij}^{lm} = (m_1, \dots, m_{i-1}, \dots, m_{j-1}, \dots, m_{l+1}, \dots, m_{m+1}, \dots, m_g)$$

Destruction prob:  $P(m_i | \underline{m}) = \frac{m_i}{M} \quad \forall i$

Creation prob:  $P(\underline{m}^l | \underline{m}) \propto (1 + c \cdot m_l) \quad \forall l$

$c = \text{model parameter}$

- $\xrightarrow{c=0}$  (MB case)
- $\xrightarrow{c=1}$  (BE case)
- $\xrightarrow{c=-1}$  (FD case)

Why  $d_{\max} = E - (m-1)$ ?

If  $m=5$  particles are in the 3rd energy level, then  $E = 5 \cdot 3 = 15$ .

→ Is it possible to reach the energy level  $\underline{15 - (5-1)} = \underline{11}$ ?

Yes!

1 particle  $\rightarrow$  11th energy level  $1 \cdot 11 + 4 \cdot 1 = 15 \checkmark$

4 particles  $\rightarrow$  1st energy level

→ Is it possible to reach the energy level 12?

No!

1 particle  $\rightarrow$  energy level 12  $1 \cdot 12 + 4 \cdot 1 = 16 > 15 \times$

4 particles  $\rightarrow$  1st energy level

$m$        $E$

$$d_{\max} = E - (m-1)$$

If  $m_2 = \text{floor}(m/2)$ , then one of the particles reaccumulates in an energy level  $j \leq m_2$  and the other in the asymmetric energy level  $m-j$ .

Proof

1st case  $j = \frac{m}{2}$

the other particle needs to be allocated in a level  $h$

$$j + h = m \Rightarrow h = m - j = m - \frac{m}{2} = \frac{m}{2}$$

$\Rightarrow$  The 2 particles reaccumulate in the same energy level  $m/2$ .

2nd case  $j \neq \frac{m}{2}$

N.A.  $\begin{cases} 2 \text{ particles} \\ l < \frac{m}{2} \\ m < \frac{m}{2} \end{cases}$

$$E_R = l + m < \frac{m}{2} + \frac{m}{2} = m \quad \times$$

N. A. { 2 particles  $\begin{array}{l} l > \frac{m}{2} \\ m > \frac{l}{2} \end{array}$

$$E_R = l + m > \frac{lm}{2} + \frac{lm}{2} = lm \quad X$$

A. { 2 particles  $\begin{array}{l} j < \frac{m}{2} \\ h > \frac{m}{2} \end{array}$

$$\begin{aligned} j + h &= lm \\ \Rightarrow h &= lm - j \end{aligned}$$

■



$$E(N_i) = \frac{g_i}{e^{\beta\varepsilon_i - v} - c} = e^{v - \beta\varepsilon_i} = \frac{m^2}{E-m} \cdot \left(\frac{E-m}{E}\right)^i$$

$$g_i = 1 \quad \forall i$$

$$c=0 \\ \varepsilon_i = i \quad \forall i$$

$$\beta = \ln\left(\frac{E}{E-m}\right)$$

$$v = \ln\left(\frac{m^2}{E-m}\right)$$

obtained by maximizing  
the eq. (21) of Scalars 5

$$= \left(\frac{m}{n-1}\right) \cdot \left(\frac{n-1}{n}\right)^i.$$

$$n := \frac{E}{m} (= \text{level})$$

## R Exercise1-Scalas5.R

Run Next Source

```
1 # Program binary.R
2 # This program simulates the Ehrenfest-Brillouin model with binary moves and
3 # the constraint on energy (or demand)
4 # The energy (or demand) quantum is e = 1
5 n<-30 # number of particles
6 c<-0 # c=1 for BE, c=0 for MB (c=-1 for FD)
7 T<-10000 # number of Monte Carlo steps
8 # We are only interested in the transitions
9 # between energy (or productivity) levels!
10 # Initial occupation vector. We start with all
11 # particles (workers) in a given cell of a given level, in this case 3.
12 # This fixes the energy (or production) of the system
13 level<-3
14 E<-level*n # total initial energy (production)
15 dmax<-E-(n-1) # the maximum level that can be occupied
16 i<-c(1:dmax) #number of levels
17 N<-rep(c(0), times=dmax) #level occupation vector
18 EN<-rep(c(0), times=dmax) # time average of N
19 probd<-rep(c(0),times=dmax) #vector of hypergeometric probabilities
20 N[level]<-n #all the particles are in the given level
21 A<-N #vector of results
22 # Monte Carlo cycle
23 for (t in 1:T){
24   # first destruction (an object is removed from an
25   # occupied category according to a hypergeometric probability)
26   probd<-N/n
27   cumprobd<-cumsum(probd)
28   indexsite1<-min(which((cumprobd-runif(1))>0)) # level 1
29   N[indexsite1]<-N[indexsite1]-1
```

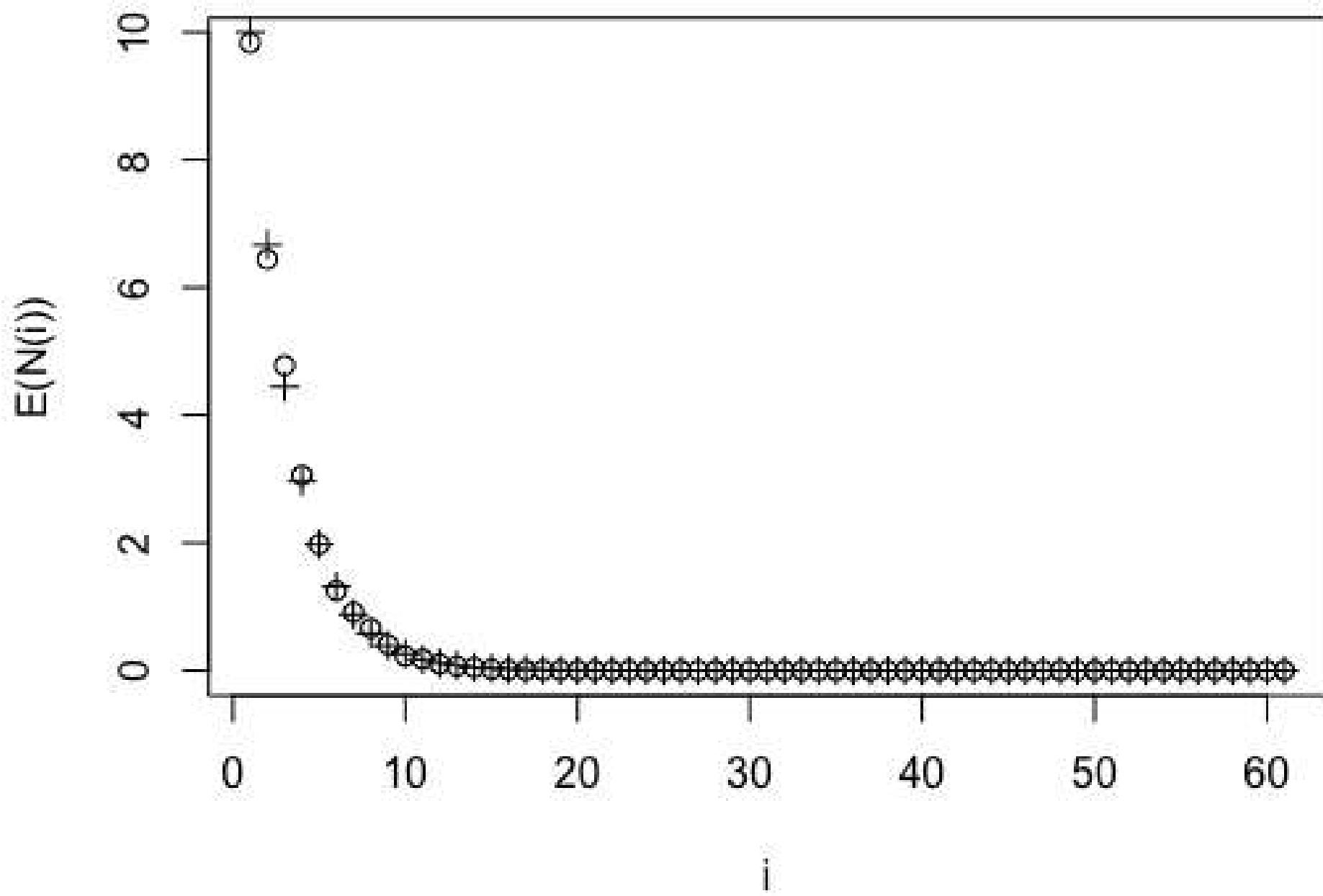
```
30 # second destruction (an object is removed from
31 # an occupied category according to a hypergeometric probability)
32 probd<-N/(n-1)
33 cumprobd<-cumsum(probd)
34 indexsite2<-min(which((cumprobd-runif(1))>0)) #level 2
35 N[indexsite2]<-N[indexsite2]-1
36 en<-indexsite1+indexsite2 # energy (productivity) of the
37 #destroyed (removed) particles (workers)
38 en2<-floor(en/2)
39 probc<-rep(c(0), times=en2) #probability of creation
40 # creation (the two particles reaccomodate
41 #according to a Polya probability)
42 for(j in 1:en2) {
43   probc[j] <- 2*(1+c*N[j])*(1+c*N[en-j]) # I can insert one element in the j-th category
44   # and the other in the (en-j)-th category or viceversa (for this reason we have the product times 2)
45   if (j==en-j) { # when j=en-j, the selected category is only one, then
46     # we have insert the two elements in the j-th category
47     probc[j] <- probc[j]/2
48   } #end if
49 } # end for j
50 cumprobc<-cumsum(probc/sum(probc))
51 indexsite3<-min(which((cumprobc-runif(1))>0)) #level 3
52 N[indexsite3]<-N[indexsite3]+1
53 indexsite4<-en-indexsite3 #level 4
54 N[indexsite4]<-N[indexsite4]+1
55 EN<-EN+N/T # the average of N is stored
56 A<-c(A,N) #data update
57 } #end for on t
```

R Exercise1-Scalas5.R

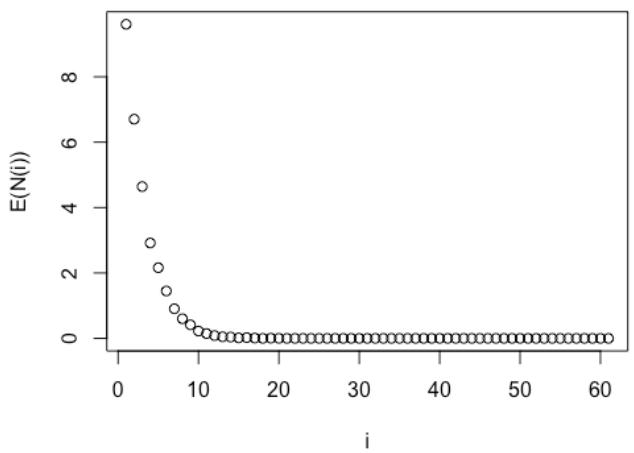
Source on Save | Run | Source

```
58 A<-matrix(A,nrow=T+1,ncol=dmax,byrow=TRUE)
59 k<-c(1:dmax)
60 plot (k, (EN), xlab="i", ylab="E(N(i))",main="c=0")
61 ENth<-(n*((level-1)/level)^k)/(level-1) #c=0
62 #ENth <- ((E/(E-n))^k*(E-n)/(n^2)-c)^(-1)
63 lines(k, (ENth), type="p", pch=3)
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```

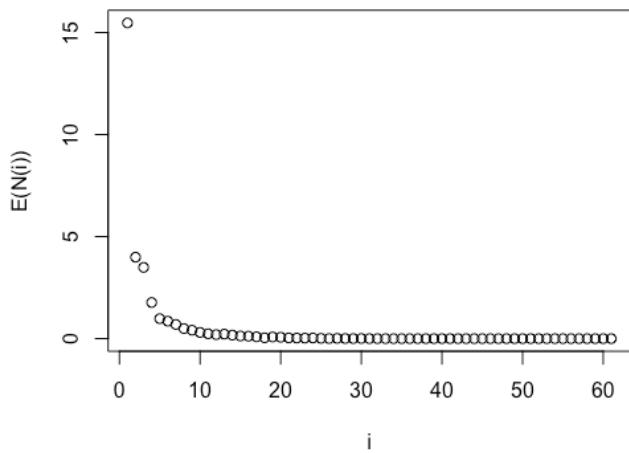
**c=0**



**c=0**



**c=1**



**c=-1**

